

IN THE CLAIMS

1. (Currently amended) A method of delivering content in a client-server system based on a request from a client, comprising the steps of:

obtaining the request;

determining a characteristic of at least one server or at least one cache of the client-server system; and

determining a level of personalization associated with content to be delivered to the client in response to the request ~~including whether the content is personalized for the client at the least one server or the at least one cache~~, the determination being based on: (i) the determined characteristic of the at least one server or the at least one cache; and (ii) at least one class associated with the client;

wherein the level of personalization is selected from a plurality of levels of personalization comprising at least one level wherein the content is personalized for the client at the least one server and at least one level wherein the content is personalized for the client at the least one cache.

2. (Previously presented) The method of claim 1, wherein the step of determining a characteristic comprises determining a load of the at least one server or the at least one cache.

3. (Canceled)

4. (Previously presented) The method of claim 1, wherein the determination of the level of personalization is based on at least one personalization preference.

5. (Previously presented) The method of claim 1, further comprising the step of forming a hierarchy comprising the at least one server and the at least one cache before the step of determining a characteristic.

6. (Original) The method of claim 1, wherein delivering content in a client-server system comprises delivering content in the World Wide Web.

7. (Original) The method of claim 6, wherein delivering the content comprises delivering one or more Web pages.

8. (Currently amended) The method of claim 6, further comprising the step of creating a personalized Web page based on the determined level of personalization.

9. (Canceled).

10. (Canceled)

11. (Currently amended) Apparatus for delivering content in a client-server system based on a request from a client, comprising:

a memory; and

one or more processors coupled to the memory and operative to: (i) obtain the request; (ii) determine a characteristic of at least one server or at least one cache of the client-server system; and (iii) determine a level of personalization associated with content to be delivered to the client in response to the request ~~including whether the content is personalized for the client at the at least one server or the at least one cache~~, the determination being based on: (i) the determined characteristic of the at least one server or the at least one cache; and (ii) at least one class associated with the client; wherein the level of personalization is selected from a plurality of levels of personalization comprising at least one level wherein the content is personalized for the client at the least one server and at least one level wherein the content is personalized for the client at the least one cache.

12. (Previously presented) The apparatus of claim 11, wherein the characteristic comprises a load of the at least one server or the at least one cache.

13. (Original) The apparatus of claim 11, wherein the level of data accuracy comprises a level of personalization to be delivered to the client in response to the request.

14. (Previously presented) The apparatus of claim 11, wherein the at least one server and the at least one cache form a hierarchy.

15. (Previously presented) The apparatus of claim 11, wherein the client-server system comprises the World Wide Web.

16. (Currently amended) An article of manufacture for use in delivering content in a client-server system based on a request from a client, comprising a computer readable storage medium containing one or more programs which when executed implement the steps of:

obtaining the request;

determining a characteristic of at least one server or at least one cache of the client-server system; and

determining a level of personalization associated with content to be delivered to the client in response to the request ~~including whether the content is personalized for the client at the at least one server or the at least one cache~~, the determination being based on: (i) the determined characteristic of the at least one server or the at least one cache; and (ii) at least one class associated with the client;

wherein the level of personalization is selected from a plurality of levels of personalization comprising at least one level wherein the content is personalized for the client at the least one server and at least one level wherein the content is personalized for the client at the least one cache.

17-19. (Canceled)

20. (Currently amended) A system for delivering content in a client-server system based on a request from a client, comprising:

a hierarchy of at least one cache and at least one server;

wherein at least one of the at least one cache and the at least one server is operative to: (i) obtain the request; (ii) determine a characteristic of at least one server and at least one cache of the data network; and (iii) determine a level of personalization associated with content to be delivered to the client in response to the request ~~including whether the content is personalized for the client at the~~

~~at least one server or the at least one cache~~, the determination being based on: (i) the determined characteristic of the at least one server and the at least one cache; and (ii) at least one class associated with the client;

wherein the level of personalization is selected from a plurality of levels of personalization comprising at least one level wherein the content is personalized for the client at the least one server and at least one level wherein the content is personalized for the client at the least one cache.

21. (Canceled)